



Performance Report for: <https://cedricdujardin.com/>

Report generated: Sun, Jun 4, 2023 7:00 PM +0100
 Test Server Location: London, UK
 Using: Chrome (Desktop) 103.0.5060.134, Lighthouse 9.6.4



Top Issues

IMPACT	AUDIT	
Low	Use a Content Delivery Network (CDN)	6 resources found
Low	Properly size images	Potential savings of 1.95MB
Low	Avoid enormous network payloads <small>LCP</small>	Total size was 2.55MB
Low	Serve images in next-gen formats	Potential savings of 1.40MB
Low	Avoid an excessive DOM size <small>TBT</small>	395 elements

Page Details



Total Page Size - 2.55MB



Total Page Requests - 13



■ HTML
 ■ JS
 ■ CSS
 ■ IMG
 ■ Video
 ■ Font
 ■ Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

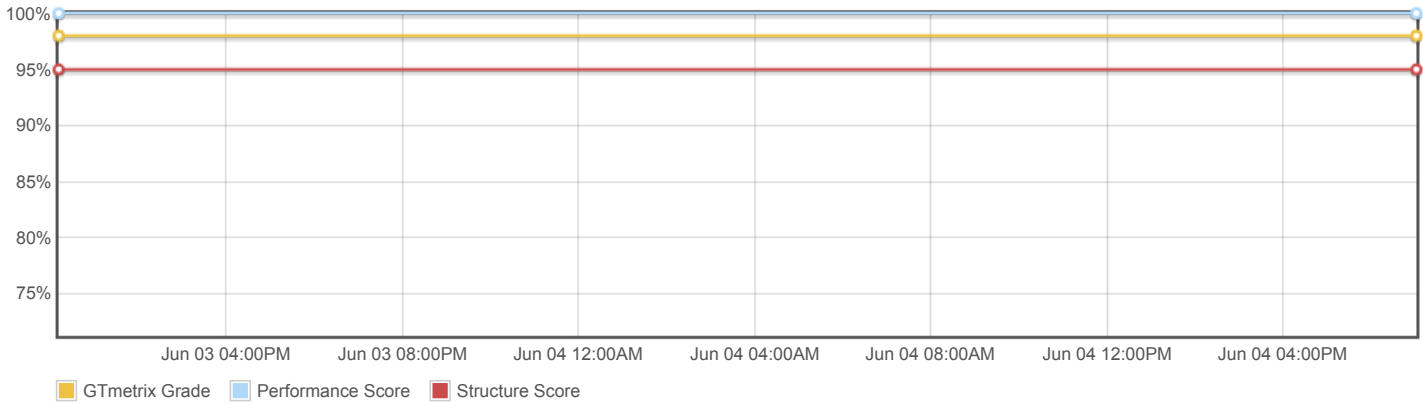
About GTmetrix



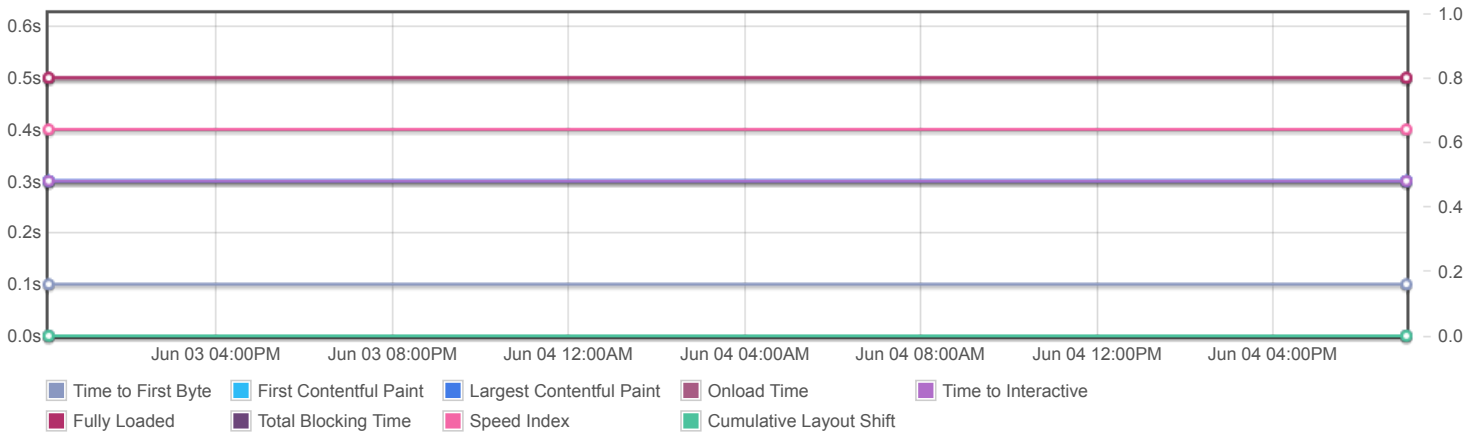
GTmetrix is developed by the good folks at Carbon60, a Canadian hosting company with over 27 years experience in web technology.

<https://carbon60.com/>

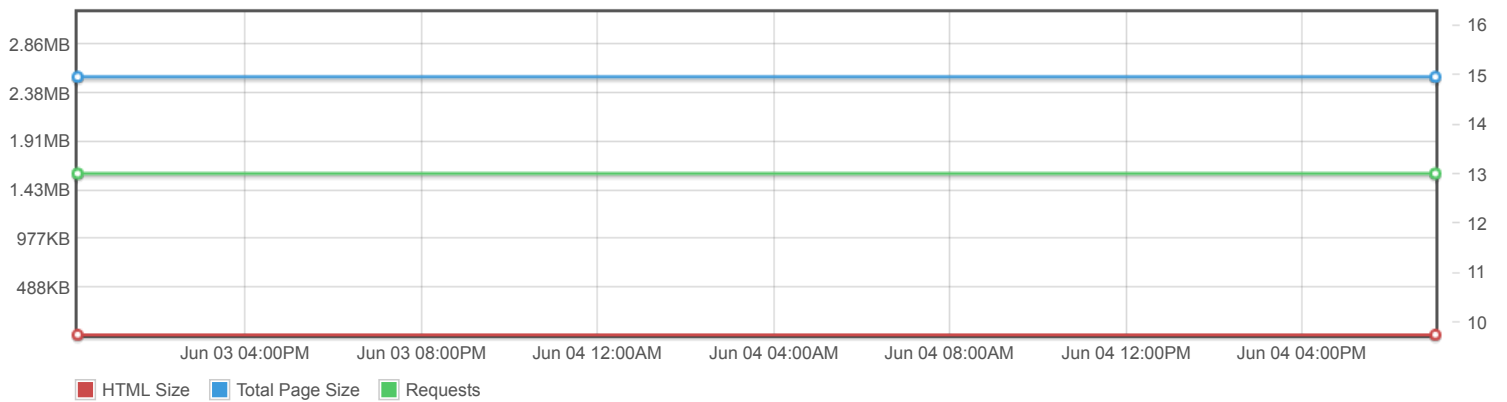
Page scores



Page metrics

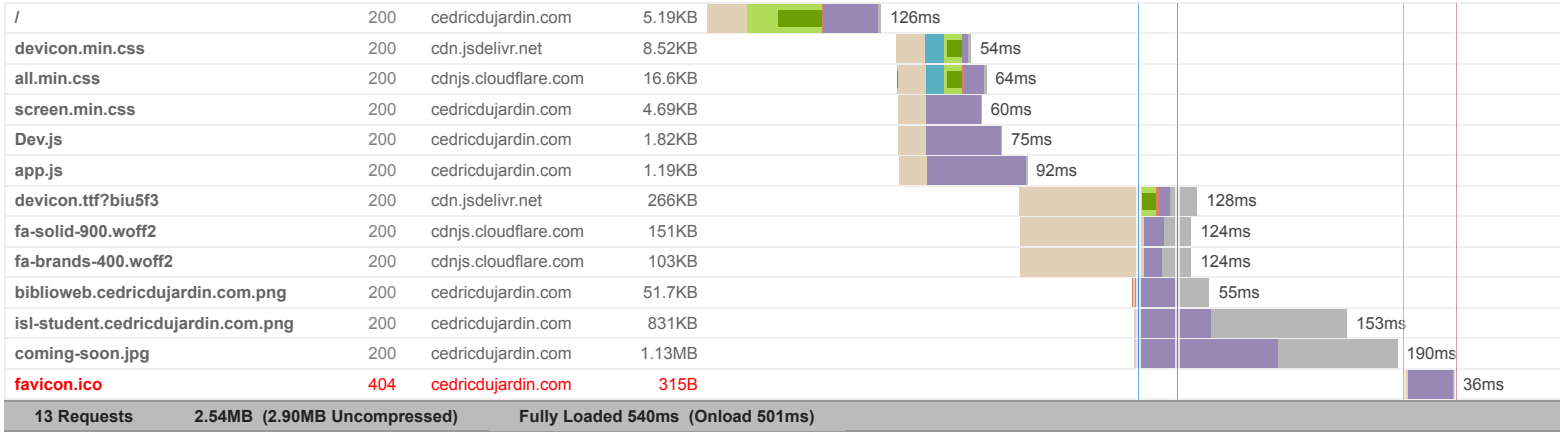


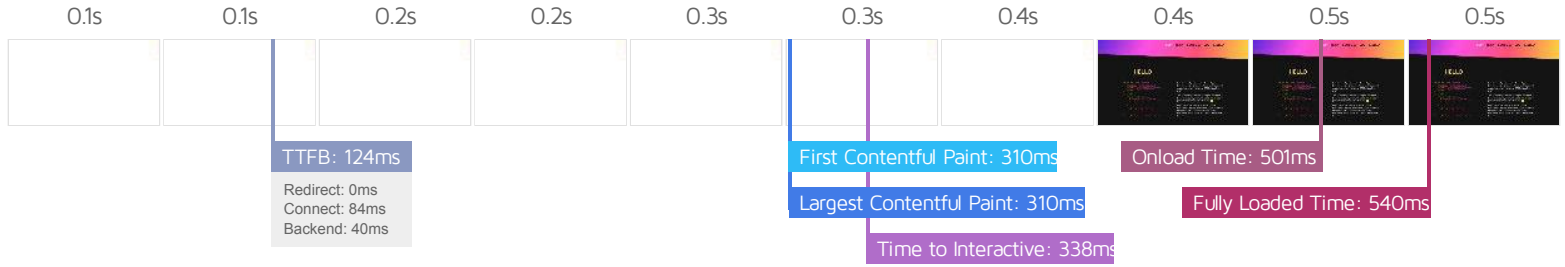
Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Portfolio





Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>309ms</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p>384ms</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>309ms</p>
<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p>337ms</p>
<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p>0ms</p>
<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p>0</p>

Browser Timings

Redirect	0ms	Connect	84ms	Backend	40ms
TTFB	124ms	First Paint	310ms	DOM Int.	337ms
DOM Loaded	338ms	Onload	501ms	Fully Loaded	540ms

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Low	Avoid long main-thread tasks <small>TBT</small>	1 long task found
Low	Reduce JavaScript execution time <small>TBT</small>	17ms spent executing JavaScript
Low	Reduce unused CSS <small>FCP LCP</small>	Potential savings of 17.2KB
Low	Reduce initial server response time <small>FCP LCP</small>	Root document took 39ms
N/A	Largest Contentful Paint element <small>LCP</small>	1 element found
N/A	Minimize main-thread work <small>TBT</small>	Main-thread busy for 241ms
N/A	Reduce the impact of third-party code <small>TBT</small>	Total size was 547KB
N/A	Avoid chaining critical requests <small>FCP LCP</small>	
N/A	Avoid large layout shifts <small>CLS</small>	
N/A	User Timing marks and measures	